20. Würfelgötter AoS-Turnier

Godhand

Allegiance: Cities of Sigmar
- City: Living City
- Mortal Realm: Ghur
- Grand Strategy: Bastions of Hope

Black Ark Fleetmaster (70)*

- General

- Command Trait: Druid of the Everspring - Cage of Thorns

Sorceress (95)*

- City Role: General's Adjutant

- Lore of Leaves: Lifesurge

Anointed on Frostheart Phoenix (315)*

- Artefact: Arcane Tome (Universal Artefact)

- Universal Spell Lore: Flaming Weapon

1 x Scourgerunner Chariots (80)*

1 x Scourgerunner Chariots (80)*

1 x Scourgerunner Chariots (80)*

4 x Dracothian Guard Fulminators (460)**

- Reinforced x 1

4 x Dracothian Guard Fulminators (460)**

- Reinforced x 1

20 x Sisters of the Watch (360)**

- City Role: Honoured Retinue (Must be 5-20 models)

- Reinforced x 1

*Battle Regiment

**Hunters of the Heartlands

Total: 2000 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 108

Drops: 4

Alcarin

Allegiance: Ironjawz
- Warclan: Ironsunz
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

Leaders
Megaboss on Maw-Krusha (480)**
- Boss Choppa and Rip-tooth fist
- Artefact: Destroyer
- Mount Trait: Fast 'Un
Orruk Warchanter (115)**
- Warbeat: Get 'Em Beat
Orruk Warchanter (115)*
- Warbeat: Fixin' Beat
Orruk Weirdnob Shaman (90)**
- General
- Command Trait: Master of Magic
- Lore of the Weird: Da Great Big Green Hand of Gork
Megaboss on Maw-Krusha (480)*
- Boss Choppa and Rip-tooth fist
- Artefact: Arcane Tome (Universal Artefact)
- Universal Spell Lore: Flaming Weapon

Battleline
5 x Orruk Ardboys (85)*
- 1x Gorkamorka Glyph Bearers
5 x Orruk Ardboys (85)*
- 1x Gorkamorka Glyph Bearers
5 x Orruk Ardboys (85)**
- 1x Gorkamorka Glyph Bearers

Behemoths
Rogue Idol (430)*

Core Battalions
***Battle Regiment**
****Warlord**

Additional Enhancements
Artefact

Total: 1965 / 2000
Reinforced Units: 0 / 4
Allies: 0 / 400
Wounds: 100
Drops: 5

AyZee

Allegiance: Ironjawz
- Warclan: Bloodtoofs
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Orruk Warchanter (115)*
- Warbeat: Killa Beat
Orruk Megaboss (140)*
- Artefact: Destroyer
Orruk Warchanter (115)***
- General
- Command Trait: Master of Magic
- Artefact: Arcane Tome (Universal Artefact)
- Warbeat: Fixin' Beat
- Lore of the Weird: Da Great Big Green Hand of Gork
Kragnos, The End of Empires (720)***
Madcap Shaman (80)*
- Universal Spell Lore: Ghost-mist
- Allies

Battleline
3 x Orruk Gore-gruntas (170)**
- Jagged Gore-hackas
3 x Orruk Gore-gruntas (170)**
- Jagged Gore-hackas
3 x Orruk Gore-gruntas (170)***
- Jagged Gore-hackas
3 x Orruk Gore-gruntas (170)***
- Jagged Gore-hackas

Units
4 x Ironskull's Boyz (80)*

Endless Spells & Invocations
Soulscream Bridge (70)

Core Battalions
***Warlord**
****Hunters of the Heartlands**
*****Battle Regiment**

Additional Enhancements
Artefact

Total: 2000 / 2000
Reinforced Units: 0 / 4
Allies: 80 / 400
Wounds: 109
Drops: 7

Meechie_Peachy

List Name: Zomb Zomb uwu

Allegiance: Soulblight Gravelords
- Lineage: Legion of Night
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Bloodthirsty

Leaders
Mannfred von Carstein, Mortarch of Night (380)***
- Lore of the Deathmages: Fading Vigour
- Lore of the Deathmages: Decrepify
Prince Vhordrai (455)*
- Lore of the Vampires: Amethystine Pinions
- Lore of the Vampires: Amaranthine Orb
Vampire Lord (140)***
- Lore of the Vampires: Amethystine Pinions
- Universal Spell Lore: Flaming Weapon
Wight King on Skeletal Steed (130)***
- General
- Command Trait: Unbending Will
- Artefact: Arcane Tome (Universal Artefact)
- Universal Spell Lore: Flaming Weapon

Battleline
20 x Deadwalker Zombies (115)*
20 x Deadwalker Zombies (115)*
20 x Grave Guard (280)**
- Great Wight Blades
- Reinforced x 1
20 x Grave Guard (280)**
- Great Wight Blades
- Reinforced x 1

Units
3 x Fell Bats (75)***

Core Battalions
***Battle Regiment**
****Hunters of the Heartlands**
*****Warlord**

Additional Enhancements
Spell

Total: 1970 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 127
Drops: 7

Das Axolotl

Allegiance: Cities of Sigmar
- City: Living City
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Doralia ven Denst (115)*
Sorceress (95)*
- General
- Command Trait: Master of Magic
- Artefact: Arcane Tome (Universal Artefact)
- Lore of Leaves: Ironoak Skin
Freeguild General (100)*
- City Role: General's Adjutant

Battleline
10 x Dreadspears (90)*
- City Role: Honoured Retinue (Must be 5-20 models)
30 x Freeguild Crossbowmen (315)*
- Reinforced x 2
10 x Freeguild Crossbowmen (105)*

Units
4 x Dracothian Guard Fulminators (460)**
- Reinforced x 1
4 x Stormdrake Guard (680)**
- Drakerider's Warblade
- Reinforced x 1

Core Battalions
***Battle Regiment**
****Hunters of the Heartlands**

Total: 1960 / 2000
Reinforced Units: 4 / 4
Allies: 0 / 400
Wounds: 125
Drops: 3

DanPo

Fix, Fox und Foxi

Allegiance: Lumineth Realm-lords
- Great Nation: Syar
- Grand Strategy: Prized Sorcery
- Triumphs: Indomitable

Leaders
Hurakan Windmage (120)*
- General
- Command Trait: Goading Arrogance
- Artefact: The Perfect Blade
- Lore of the Winds: Transporting Vortex
Scinari Loreseeker (170)*
- Lore of Hysh: Lambent Light
Sevireth, Lord of the Seventh Wind (345)*

Battleline
30 x Vanari Auralan Sentinels (510)*
- Lore of Hysh: Lambent Light
- Reinforced x 2
10 x Vanari Auralan Wardens (145)*
- Lore of Hysh: Speed of Hysh
10 x Vanari Auralan Wardens (145)*
- Lore of Hysh: Total Eclipse

Units
1 x Hurakan Spirit of the Wind (265)*
1 x Hurakan Spirit of the Wind (265)*

Core Battalions
*Battle Regiment

Total: 1965 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 91
Drops: 1

Ghost-13

List Name: Drakonische Verteidiger

Allegiance: Stormcast Eternals
- Stormhost: Celestial Vindicators (Scions of the Storm)
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

Leaders

Larissa (300)*
Knight-Draconis
- General
- Command Trait: Envoy of the Heavens
- Artefact: Mirrorshield
- Mount Trait: Thunderous Presence

Battleline

4 x Stormdrake Guard (680)*
- Drakerider's Lance
- Reinforced x 1

2 x Stormdrake Guard (340)*
- Drakerider's Warblade

2 x Stormdrake Guard (340)*
- Drakerider's Warblade

2 x Stormdrake Guard (340)*
- Drakerider's Warblade

Core Battalions
***Battle Regiment**

Additional Enhancements
Holy Command: Final Thunderstrike

Total: 2000 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 101
Drops: 1

DocFestus

Allegiance: Seraphon
- Constellation: Dracothion's Tail
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Inspired

Leaders
Slann Starmaster (265)*
- General
- Command Trait: Ancient Knowledge
- Artefact: Godbeast Pendant
- Ancient Knowledge 2nd Spell: Stellar Tempest
- Spell: Mystical Unforging
Slann Starmaster (265)*
- Spell: Celestial Equilibrium
Saurus Astrolith Bearer (150)*
Skink Priest (80)**
- Universal Prayer Scripture: Heal
Skink Starpriest (130)**
- Spell: Hand of Glory

Battleline
10 x Skinks (75)**
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)**
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)**
- Boltspitters Celestite Daggers & Star Bucklers

Units
2 x Salamander Hunting Pack (280)*
- Reinforced x 1
2 x Salamander Hunting Pack (280)*
- Reinforced x 1
2 x Salamander Hunting Pack (280)*
- Reinforced x 1

Endless Spells & Invocations
Prismatic Palisade (40)

Core Battalions
***Battle Regiment**
****Battle Regiment**

Total: 1995 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 94
Drops: 2

Tobi-Stillness:

- Army Faction: Soulblight Gravelords
- Army Type: Legion of Night
- Grand Strategy: Hold The Line
- Triumph: Bloodthirsty

LEADERS
Mannfred Von Carstein (380)*
- Spells: Decrepify, Invigorating Aura

Necromancer (125)*
- General
- Command Traits: Unbending Will
- Artefacts of Power: Arcane Tome
- Spells: Fading Vigour, Invigorating Aura

Big Drogg Fort-kicka (525)**
Vampire Lord (140)**
- Spells: Amethystine Pinions, Invigorating Aura

BATTLELINE
20 x Deadwalker Zombies (115)*
20 x Deadwalker Zombies (115)*
20 x Deadwalker Zombies (115)**

OTHER
5 x Blood Knights (195)*
20 x Grave Guard (280)**

CORE BATTALIONS
- *Battle Regiment
- **Battle Regiment

Drops 2
TOTAL POINTS: 1990/2000

Fryderyk

Allegiance: Ogor Mawtribes
- Mawtribe: Bloodgullet
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Indomitable

Leaders
Frostlord on Stonehorn (430)*
- General
- Command Trait: Nice Drop of the Red Stuff!
- Artefact: Splatter-cleaver
- Mount Trait: Metalcruncher
Butcher (135)*
- Cleaver
- Bloodgullet 2nd Spell: Molten Entrails
- Lore of Gutmagic: Ribcracker
Kragnos, The End of Empires (720)

Battleline
2 x Mournfang Pack (160)*
- Culling Clubs or Prey Hackers with Iron Fists
2 x Mournfang Pack (160)*
- Culling Clubs or Prey Hackers with Iron Fists
Stonehorn Beastriders (320)*
- Weapon: Blood Vulture

Endless Spells & Invocations
Emerald Lifeswarm (60)

Core Battalions
*Battle Regiment

Total: 1985 / 2000
Reinforced Units: 0 / 4
Allies: 0 / 400
Wounds: 74
Drops: 2

Twobeshan

Allegiance: Ironjawz
- Warclan: Ironsunz
- Grand Strategy: Beast Master
- Triumphs: Bloodthirsty

Leaders
Kragnos, The End of Empires (720)
Megaboss on Maw-Krusha (480)*
- General
- Boss Gore-hacka and Choppa
- Command Trait: Mega Bossy
- Artefact: Armour of Gork
- Mount Trait: Weird 'Un
Orruk Warchanter (115)*

Battleline
5 x Orruk Ardboys (85)*
5 x Orruk Ardboys (85)*
5 x Orruk Ardboys (85)*

Behemoths
Rogue Idol (430)*

Core Battalions
***Battle Regiment**

Total: 2000 / 2000
Reinforced Units: 0 / 4
Allies: 0 / 400
Wounds: 88
Drops: 2

J4yzor

Allegiance: Stormcast Eternals
- Stormhost: Hammers of Sigmar (Scions of the Storm)
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Lord-Relictor (145)*
- General
- Command Trait: High Priest
- Prayer: Translocation
Lord-Relictor (145)*
- Artefact: Arcane Tome (Universal Artefact)
- Spell: Celestial Blades
- Prayer: Divine Light

Battleline
4 x Dracothian Guard Fulminators (460)**
- Reinforced x 1
5 x Liberators (115)*
- Heavens-wrought Weapon and Shield
5 x Vindictors (130)**

Units
3 x Aetherwings (65)*
10 x Protectors (450)**
- Reinforced x 1
6 x Vanguard-Raptors with Longstrike Crossbows (480)*
- Reinforced x 1

Core Battalions
***Battle Regiment**
****Hunters of the Heartlands**

Additional Enhancements
Holy Command: Thunderbolt Volley

Total: 1990 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 104
Drops: 4

DestRoy

Allegiance: Maggotkin of Nurgle
- Subfaction: Filthbringers
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Inspired

Leaders
Great Unclean One (495)*
- General
- Plague Flail & Massive Bilesword
- Command Trait: Nurgling Infestation
- Artefact: The Witherstave
- Lore of Virulence: Fleshy Abundance
Bloab Rotspawned (300)
- Lore of Malignance: Rancid Visitations
Rot Coven Rotbringer Sorcerer (120)*
- Artefact: Arcane Tome (Universal Artefact)
- Lore of Malignance: Rancid Visitations
Rot Coven Rotbringer Sorcerer (120)*
- Lore of Malignance: Rancid Visitations
Rot Coven Rotbringer Sorcerer (120)
- Lore of Malignance: Gift of Disease

Battleline
20 x Plaguebearers (300)**
- Reinforced x 1
20 x Plaguebearers (300)**
- Reinforced x 1
10 x Plaguebearers (150)**

Endless Spells & Invocations
Umbral Spellportal (70)

Core Battalions
***Command Entourage - Magnificent**
****Hunters of the Heartlands**

Additional Enhancements
Artefact

Total: 1975 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 149
Drops: 8

Prime

Allegiance: Maggotkin of Nurgle
- *Subfaction: Befouling Host*
- *Mortal Realm: Ghyran*
- *Grand Strategy: Hold the Line*
- *Triumphs:* Inspired

Leaders
Great Unclean One (495)*
- *General*
- *Plague Flail & Massive Bilesword*
- *Command Trait: Master of Magic*
- *Artefact: The Witherstave*
- *Lore of Virulence: Fleshy Abundance*

Lord of Afflictions (210)*
Horticulous Slimux (225)**

Battleline
20 x Plaguebearers (300)*
- *Reinforced x 1*

1 x Beasts of Nurgle (110)*
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**

Units
3 x Nurglings (105)*

Core Battalions
***Battle Regiment**
****Battle Regiment**

Total: 1995 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 136
Drops: 2

Ossi

Allegiance: Maggotkin of Nurgle
- Subfaction: Befouling Host
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Great Unclean One (495)*
- General
- Plague Flail & Doomsday Bell
- Artefact: The Witherstave
- Lore of Virulence: Fleshy Abundance
Lord of Afflictions (210)*
Horticulous Slimux (225)**
Lord of Afflictions (210)*
- Artefact: Arcane Tome (Universal Artefact)

Battleline
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)**
1 x Beasts of Nurgle (110)***
20 x Plaguebearers (300)***
- Reinforced x 1

Core Battalions
***Command Entourage - Strategists**
****Battle Regiment**
*****Hunters of the Heartlands**

Additional Enhancements
Artefact

Total: 1990 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 124
Drops: 6

Tanuki

Allegiance: Lumineth Realm-lords
- Great Nation: Zaitrec
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Inspired

Leaders
Hurakan Windmage (120)*
- General
- Command Trait: Fast Learner
- Artefact: Gift of Celennar
- Extra Spell: Transporting Vortex
- Lore of the Winds: Guiding Flurries
Scinari Loreseeker (170)*
- Extra Spell: Lambent Light
- Lore of Hysh: Protection of Hysh
Sevireth, Lord of the Seventh Wind (345)*

Battleline
10 x Vanari Auralan Wardens (145)*
- Lore of Hysh: Speed of Hysh
10 x Vanari Auralan Wardens (145)*
- Lore of Hysh: Total Eclipse
30 x Vanari Auralan Sentinels (510)*
- Lore of Hysh: Lambent Light
- Reinforced x 2

Units
1 x Hurakan Spirit of the Wind (265)*
1 x Hurakan Spirit of the Wind (265)*

Core Battalions
***Battle Regiment**

Total: 1965 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 91
Drops: 1

Chefkoch/Flamba

Allegiance: Seraphon
- Constellation: Thunder Lizard
- Grand Strategy: Beast Master
- Triumphs: Inspired

Leaders
Engine of the Gods (265)*
- Artefact: Cloak of Feathers
- Mount Trait: Beastmaster
- Universal Prayer Scripture: Curse
Skink Starpriest (130)**
- Spell: Hand of Glory
Skink Priest (80)**
- Universal Prayer Scripture: Heal
Slann Starmaster (265)**
- General
- Command Trait: Arcane Might
- Artefact: Fusil of Conflaguration
- Spell: Celestial Equilibrium

Battleline
30 x Skinks (225)***
- Boltspitters & Moonstone Clubs
- Reinforced x 2
10 x Skinks (75)**
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)***
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)**
- Boltspitters Celestite Daggers & Star Bucklers

Units
2 x Salamander Hunting Pack (280)***
- Reinforced x 1

Behemoths
Bastiladon with Solar Engine (250)*
Bastiladon with Solar Engine (250)*

Core Battalions
***Linebreaker**
****Warlord**
*****Hunters of the Heartlands**

Additional Enhancements
Artefact

Total: 1970 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 119
Drops: 11

Enwolved

Allegiance: Slaves to Darkness
- Damned Legion: Host of the Everchosen (Sixth Circle)
- Grand Strategy: Prized Sorcery
- Triumphs: Inspired

Leaders
The Bad Guy (860)*
Archaon the Everchosen
- Aura of Chaos: Tzeentch
- Spell: Binding Damnation
Darkan Fireshade (120)*
Chaos Lord
- Reaperblade & Daemonbound Steel
- Mark of Chaos: Tzeentch
Zoran Darkrage (135)*
Chaos Sorcerer Lord
- General
- Command Trait: Master of Magic
- Artefact: Amulet of Destiny (Universal Artefact)
- Mark of Chaos: Tzeentch
- Spell: Mask of Darkness

Battleline
Beastie Boys (140)*
18 x Untamed Beasts
- Mark of Chaos: Tzeentch
- Reinforced x 1
Iron Gollums (75)*
8 x Iron Golems
- Mark of Chaos: Tzeentch
Caspar, Melchior & Balthasar (280)*
3 x Varanguard
- Ensorcelled Weapons
- Mark of Chaos: Tzeentch
Men In Black III (280)*
3 x Varanguard
- Ensorcelled Weapons
- Mark of Chaos: Tzeentch

Units
Lasercat (95)*
1 x Mindstealer Sphiranx

Core Battalions
***Battle Regiment**

Total: 1985 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 98
Drops: 1

Keemo

Allegiance: Kruleboyz
- Warclan: Big Yellers
- Grand Strategy: Hold the Line
- Triumphs: Indomitable

Leaders
Snatchaboss on Sludgeraker Beast (315)*
- General
- Command Trait: Egomaniak
- Artefact: Eye-biter Ash
- Mount Trait: Fast 'Un
Rot (105)*
Swampcalla Shaman with Pot-grot
- Lore of the Swamp: Nasty Hex
Blau (105)**
Swampcalla Shaman with Pot-grot
- Lore of the Swamp: Choking Mist

Battleline
9 x Man-skewer Boltboyz (360)*
- Reinforced x 2
6 x Man-skewer Boltboyz (240)**
- Reinforced x 1
3 x Man-skewer Boltboyz (120)**
10 x Gutrippaz (180)*
20 x Gutrippaz (360)**
- Reinforced x 1

Units
10 x Hobgrot Slittaz (80)*

Artillery
Beast-skewer Killbow (130)*

Core Battalions
***Battle Regiment**
****Battle Regiment**

Total: 1995 / 2000
Reinforced Units: 4 / 4
Allies: 0 / 400
Wounds: 137
Drops: 2

Master187

Allegiance: Seraphon
- Constellation: Thunder Lizard
- Grand Strategy: Beast Master
- Triumphs: Inspired

Leaders
Slann Starmaster (265)*
- Artefact: Itxi Grubs
- Spell: Stellar Tempest
Saurus Astrolith Bearer (150)*
Skink Starpriest (130)**
- Spell: Hand of Glory
Skink Priest (80)**
- Universal Prayer Scripture: Heal
Engine of the Gods (265)*
- General
- Command Trait: Prime Warbeast
- Artefact: Fusil of Conflaguration
- Universal Prayer Scripture: Curse
Stegadon with Skink Chief (305)**
- Artefact: Sacred Stegadon Helm
- Weapon: Skystreak Bow
- Mount Trait: Beastmaster

Battleline
10 x Skinks (75)
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)***
- Boltspitters Celestite Daggers & Star Bucklers
5 x Saurus Knights (110)***
- Lances

Units
2 x Salamander Hunting Pack (280)***
- Reinforced x 1

Behemoths
Bastiladon with Solar Engine (250)

Core Battalions
***Command Entourage - Magnificent**
****Command Entourage - Magnificent**
*****Hunters of the Heartlands**

Additional Enhancements
Artefact
Artefact

Total: 1985 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 95
Drops: 11

Hoernchenmeister

Allegiance: Ossiarch Bonereapers
- Legion: Petrifex Elite
- Mortal Realm: Ghur
- Grand Strategy: Hold the Line
- Triumphs: Bloodthirsty

Leaders
Arkhan the Black, Mortarch of Sacrament (360)
Katakros, Mortarch of the Necropolis (450)
Mortisan Boneshaper (135)
- General
- Command Trait: Mighty Archaeossian
- Artefact: Godbone Armour
- Lore of Mortisans: Drain Vitality

Battleline
30 x Mortek Guard (420)*
- Nadirite Blade and Shield
- Reinforced x 2
20 x Mortek Guard (280)*
- Nadirite Blade and Shield
- Reinforced x 1
10 x Mortek Guard (140)*
- Nadirite Blade and Shield

Units
3 x Necropolis Stalkers (180)

Terrain
Bone-Tithe Nexus

Core Battalions
***Hunters of the Heartlands**

Total: 1965 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 108
Drops: 7

Ajali

Allegiance: Ironjawz
- Warclan: Ironsunz
- Grand Strategy: Vendetta
- Triumphs: Inspired

Leaders
Gordrakk the Fist of Gork (540)***
Orruk Megaboss (140)*
- General
- Command Trait: Mighty Waaagh! Leader
- Artefact: Destroyer
Orruk Warchanter (115)*
- Artefact: Arcane Tome (Universal Artefact)
- Warbeat: Fixin' Beat
- Lore of the Weird: Da Great Big Green Hand of Gork
Orruk Warchanter (115)*
- Warbeat: Killa Beat

Battleline
10 x Orruk Brutes (320)**
- Jagged Gore-hackas
- 2x Gore Choppas
- Reinforced x 1
5 x Orruk Ardboys (85)***
- 1x Gorkamorka Banner Bearers
5 x Orruk Ardboys (85)***
- 1x Gorkamorka Banner Bearers
5 x Orruk Ardboys (85)***
- 1x Gorkamorka Banner Bearers

Units
3 x Orruk Gore-gruntas (170)**
- Jagged Gore-hackas
3 x Orruk Gore-gruntas (170)**
- Jagged Gore-hackas
3 x Morgok's Krushas (90)***
4 x Ironskull's Boyz (80)***

Core Battalions
***Command Entourage - Magnificent**
****Hunters of the Heartlands**
*****Battle Regiment**

Additional Enhancements
Artefact

Total: 1995 / 2000
Reinforced Units: 1 / 4
Allies: 0 / 400
Wounds: 146
Drops: 7

Merlucius

Allegiance: Daughters of Khaine
- Temple: Khailebron
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
The Shadow Queen (330)*
Morathi-Khaine (330)*
- Lore of Shadows: None
Bloodwrack Medusa (120)*
- General
- Command Trait: Mistress of Illusion
- Artefact: Whisperdeath
- Lore of Shadows: Mirror Dance

Battleline
15 x Blood Stalkers (540)*
- Reinforced x 2
20 x Witch Aelves (240)*
- Pairs of Sacrificial Knives
- Reinforced x 1
10 x Sisters of Slaughter (135)*
- Barbed Whips and Blade Bucklers

Units
9 x Khainite Shadowstalkers (120)*
9 x Khainite Shadowstalkers (120)*

Endless Spells & Invocations
Soulsnare Shackles (65)

Core Battalions
*Battle Regiment

Total: 2000 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 102
Drops: 1

Cipolla

Allegiance: Seraphon
- Constellation: Thunder Lizard
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

Engine of the Gods (265)**
- Artefact: Cloak of Feathers
- Mount Trait: Beastmaster
- Universal Prayer Scripture: Heal
Slann Starmaster (265)***
- General
- Command Trait: Arcane Might
- Spell: Stellar Tempest
Skink Priest (80)***
- Artefact: Fusil of Conflaguration
- Universal Prayer Scripture: Guidance
Skink Priest (80)***
- Universal Prayer Scripture: Heal

10 x Skinks (75)
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)***
- Boltspitters Celestite Daggers & Star Bucklers
10 x Skinks (75)*
- Boltspitters Celestite Daggers & Star Bucklers

2 x Salamander Hunting Pack (280)*
- Reinforced x 1
2 x Salamander Hunting Pack (280)*
- Reinforced x 1

Bastiladon with Solar Engine (250)**
Bastiladon with Solar Engine (250)**

*Hunters of the Heartlands
**Linebreaker
***Warlord
Artefact

Total: 1975 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 101
Drops: 11

Druss73

Allegiance: Flesh-eater Courts
- Grand Court: Blisterskin
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Bloodthirsty

Leaders
Sir Aldred (525)*
Big Drogg Fort-Kicka
- Allies
Prinzessin Tessa (245)*
Abhorrant Archregent
- General
- Command Trait: Hellish Orator
- Lore of Madness: Spectral Host
Charlotte (445)*
Abhorrant Ghoul King on Royal Terrorgheist
- Artefact: Eye of Hysh
- Mount Trait: Gruesome Bite
- Lore of Madness: Monstrous Vigour
Champion der Prinzessin (160)*
Varghulf Courtier
- Artefact: Arcane Tome (Universal Artefact)
- Lore of Madness: Blood Feast

Battleline
Die Knechte (170)
20 x Crypt Ghouls
- Reinforced x 1
Die Schönlinge (85)*
10 x Crypt Ghouls
Ritter der Krone (360)*
6 x Crypt Flayers
- Reinforced x 1

Core Battalions
*Warlord

Additional Enhancements
Artefact

Total: 1990 / 2000
Reinforced Units: 2 / 4
Allies: 525 / 400
Wounds: 118
Drops: 7

Challenge

Allegiance: Slaves to Darkness
- Damned Legion: Despoilers
- Grand Strategy: Prized Sorcery

Leaders
Archaon the Everchosen (860)**
- Aura of Chaos: Khorne
- Spell: Spite-tongue Curse
Be'Lakor, the Dark Master (360)*
- General
- Spell: Call to Glory
Chaos Lord (120)**
- Reaperblade & Daemonbound Steel
- Artefact: Doombringer Blade
- Mark of Chaos: Undivided
Chaos Sorcerer Lord (135)**
- Mark of Chaos: Undivided
- Spell: Mask of Darkness
Slaves to Darkness Daemon Prince (210)*
- Sword
- Artefact: Armour of Tortured Souls
- Mark of Chaos: Khorne

Battleline
5 x Chaos Knights (170)*
- Ensorcelled Weapons
- Mark of Chaos: Khorne (+ volle Kommandoeinheit)
8 x Iron Golems (75)*
- Mark of Chaos: Undivided (WD-Update: Cultist Battlelines / Be’lakor Undivided General)
9 x Untamed Beasts (70)*
- Mark of Chaos: Undivided (WD-Update: Cultist Battlelines / Be’lakor Undivided General)

Core Battalions
*Battle Regiment
**Command Entourage - Magnificent

Additional Enhancements
Artefact

Total: 2000 / 2000
Reinforced Units: 0 / 4
Allies: 0 / 400
Wounds: 86
Drops: 4

juli_ibelknibel_wagner

Allegiance: Maggotkin of Nurgle
- Subfaction: Drowned Men
- Mortal Realm: Ghur
- Grand Strategy: Hold the Line

Leaders
Bloab Rotspawned (300)*
- Lore of Malignance: Plague Squall
Lord of Afflictions (210)*
- General
- Command Trait: Overpowering Stench
- Artefact: Arcane Tome (Universal Artefact)
- Lore of Malignance: Gift of Disease
Plague Priest (85)*
- Universal Prayer Scripture: Heal

Battleline
4 x Pusgoyle Blightlords (440)*
- Reinforced x 1
4 x Pusgoyle Blightlords (440)*
- Reinforced x 1
2 x Pusgoyle Blightlords (220)*
2 x Pusgoyle Blightlords (220)*

Units
10 x Plague Monks (85)*
- Foetid Blades
- 1x Standard Bearers
- 1x Plague Harbingers
Core Battalions
***Battle Regiment**

Total: 2000 / 2000
Reinforced Units: 2 / 4
Wounds: 132
Drops: 1

Centox

Allegiance: Maggotkin of Nurgle
- Subfaction: Drowned Men
- Mortal Realm: Ghur
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Lord of Afflictions (210)*
- General
- Command Trait: Overpowering Stench
- Artefact: The Splithorn Helm
Orghotts Daemonspew (300)*

Battleline
10 x Plaguebearers (150)*
4 x Pusgoyle Blightlords (440)*
- Reinforced x 1
4 x Pusgoyle Blightlords (440)*
- Reinforced x 1
2 x Pusgoyle Blightlords (220)*
2 x Pusgoyle Blightlords (220)*

Core Battalions
***Battle Regiment**

Total: 1980 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 138
Drops: 1

Babywind

List Name: Deepkin Fernkampf

Allegiance: Idoneth Deepkin
- Enclave: Fuethan
- Mortal Realm: Ghur
- Grand Strategy: Predator's Domain
- Triumphs: Bloodthirsty

LEADERS
Akhelian King (230)*
- General
- Command Trait: Heroic Stature
- Bladed Polearm
- Mount Trait: Voidchill Darkness
Eidolon of Mathlann, Aspect of the Storm (330)*
- Artefact: Cloud of Midnight

UNITS
3 x Akhelian Ishlaen Guard (155)**
3 x Akhelian Ishlaen Guard (155)**
2 x Akhelian Allopexes (330)**
- Razorshell Harpoon
20 x Namarti Reavers (340)*
3 x Aetherwings (65)*

BEHEMOTHS
Akhelian Leviadon (380)*
- Mount Trait: Ancient

CORE BATTALIONS
***Battle Regiment**
****Hunters of the Heartlands**

TOTAL: 1985/2000 WOUNDS: 105
LEADERS: 2/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4
ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400
REINFORCED UNITS: 2/4 DROPS: 4

Kopfholz

Allegiance: Daughters of Khaine
- Temple: Khailebron
- Mortal Realm: Ghur
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders
Morathi-Khaine (330)*
The Shadow Queen (330)*
Melusai Ironscale (115)*
- General
- Command Trait: Mistress of Illusion
- Artefact: Whisperdeath

Battleline
5 x Blood Sisters (140)*
10 x Blood Sisters (280)*
- Reinforced x 1
15 x Blood Stalkers (540)*
- Reinforced x 2

Units
9 x Khainite Shadowstalkers (120)*
9 x Khainite Shadowstalkers (120)*

Core Battalions
***Battle Regiment**

Total: 1975 / 2000
Reinforced Units: 3 / 4
Allies: 0 / 400
Wounds: 102
Drops: 1

Wippo (Springer)

Allegiance: Seraphon

- Constellation: Dracothion's Tail - Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery - Triumphs: Inspired

LEADERS

Slann Starmaster (265)**

- General
- Command Trait: Ancient Knowledge
- Artefact: Godbeast Pendant
- Ancient Knowledge 2nd Spell: Stellar Tempest - Universal Spell Lore: Flaming Weapon

Skink Priest (80)*

Saurus Astrolith Bearer (150)**

UNITS

5 x Saurus Guard (115)**

5 x Saurus Guard (115)**

10 x Skinks (75)**

- Boltspitters Celestite Daggers & Star Bucklers

2 x Salamander Hunting Pack (280)* 2 x Salamander Hunting Pack (280)* 2 x Salamander Hunting Pack (280) 2 x Stormdrake Guard (340)****

- Drakerider's Lance

CORE BATTALIONS

***Battle Regiment **Battle Regiment**

TOTAL: 1980/2000

LEADERS: 3/6
ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3

REINFORCED UNITS: 3/4 DROPS: 2