



20. Würfelgötter AoS-Turnier

(Stand 18.03.2022)

godhand

Allegiance: Kharadron Overlords

- Sky Port: Barak Zilfin
- Mortal Realm: Ghur
- Grand Strategy: Predator's Domain
- Triumphs: Inspired

Leaders

Aether-Khemist (90)*

- General
- Command Trait: Collector
- Artefact: Staff of Ocular Optimisation

Aether-Khe/Users/jelo/Downloads/Text-B5A344E55991-1.txtmist (90)*

- Artefact: Spell in a Bottle

Aetheric Navigator (95)*

Battleline

20 x Arkonaut Company (200)*

- 2x Skypikes // - 2x Light Skyhooks // - 2x Aethermatic Volley Guns // - Reinforced x 1

10 x Arkonaut Company (100)*

- 1x Skypikes // - 1x Light Skyhooks // - 1x Aethermatic Volley Guns

Arkonaut Frigate (250)*

- Main Gun: Heavy Sky Cannon // - Great Endrinworks: Malefic Skymines

Units

2 x Stormdrake Guard (340)*

- Drakerider's Lance

6 x Endrinriggers (240)*

- 2x Aethermatic Volley Guns
- 2x Drill Launcher
- Reinforced x 1

Behemoths

Arkonaut Ironclad (490)*

- Main Gun: Great Volley Cannon
- Great Endrinworks: Ebullient Buoyancy Aid

Endless Spells & Invocations

Warp Lightning Vortex (90)

Core Battalions

*Battle Regiment

Total: 1985 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 107

Drops: 1

Alcarin

Allegiance: Ironjawz

- *Warclan: Ironsunz*
- *Mortal Realm: Ghur*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

Leaders

Megaboss on Maw-Krusha (480)**

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Destroyer*
- *Mount Trait: Fast 'Un*

Orruk Warchanter (115)**

- *Warbeat: Get 'Em Beat*

Orruk Warchanter (115)*

- *Warbeat: Fixin' Beat*

Orruk Weirdnob Shaman (90)**

- *General*
- *Command Trait: Master of Magic*
- *Lore of the Weird: Da Great Big Green Hand of Gork*

Megaboss on Maw-Krusha (480)*

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Arcane Tome (Universal Artefact)*
- *Universal Spell Lore: Flaming Weapon*

Battleline

5 x Orruk Ardboys (85)*

- *1x Gorkamorka Glyph Bearers*

5 x Orruk Ardboys (85)*

- *1x Gorkamorka Glyph Bearers*

5 x Orruk Ardboys (85)**

- *1x Gorkamorka Glyph Bearers*

Behemoths

Rogue Idol (430)*

Core Battalions

***Battle Regiment**

****Warlord**

Additional Enhancements

Artefact

Total: 1965 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 100

Drops: 5

AyZee

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

Leaders

Orruk Warchanter (115)*

- *Warbeat: Killa Beat*

Orruk Megaboss (140)*

- *Artefact: Destroyer*

Orruk Warchanter (115)***

- *General*
- *Command Trait: Master of Magic*
- *Artefact: Arcane Tome (Universal Artefact)*
- *Warbeat: Fixin' Beat*
- *Lore of the Weird: Da Great Big Green Hand of Gork*

Kragnos, The End of Empires (720)***

Madcap Shaman (80)*

- *Universal Spell Lore: Ghost-mist*
- *Allies*

Battleline

3 x Orruk Gore-gruntas (170)**

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (170)**

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (170)***

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (170)***

- *Jagged Gore-hackas*

Units

4 x Ironskull's Boyz (80)*

Endless Spells & Invocations

Soulscream Bridge (70)

Core Battalions

***Warlord**

****Hunters of the Heartlands**

*****Battle Regiment**

Additional Enhancements

Artefact

Total: 2000 / 2000

Reinforced Units: 0 / 4

Allies: 80 / 400

Wounds: 109

Drops: 7

Meechie_Peachy

List Name: Zomb Zomb uwu

Allegiance: Soulblight Gravelords

- Lineage: Legion of Night
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Bloodthirsty

Leaders

Mannfred von Carstein, Mortarch of Night (380)***

- Lore of the Deathmages: Fading Vigour
- Lore of the Deathmages: Decrepify

Prince Vhordrai (455)*

- Lore of the Vampires: Amethystine Pinions
- Lore of the Vampires: Amaranthine Orb

Vampire Lord (140)***

- Lore of the Vampires: Amethystine Pinions
- Universal Spell Lore: Flaming Weapon

Wight King on Skeletal Steed (130)***

- General
- Command Trait: Unbending Will
- Artefact: Arcane Tome (Universal Artefact)
- Universal Spell Lore: Flaming Weapon

Battleline

20 x Deadwalker Zombies (115)*

20 x Deadwalker Zombies (115)*

20 x Grave Guard (280)**

- Great Wight Blades
- Reinforced x 1

20 x Grave Guard (280)**

- Great Wight Blades
- Reinforced x 1

Units

3 x Fell Bats (75)***

Core Battalions

***Battle Regiment**

****Hunters of the Heartlands**

*****Warlord**

Additional Enhancements

Spell

Total: 1970 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 127

Drops: 7

DanPo

Fix, Fox und Foxi

Allegiance: Lumineth Realm-lords

- Great Nation: Syar
- Grand Strategy: Prized Sorcery
- Triumphs: Indomitable

Leaders

Hurakan Windmage (120)*

- General
- Command Trait: Goaded Arrogance
- Artefact: The Perfect Blade
- Lore of the Winds: Transporting Vortex

Scinari Loreseeker (170)*

- Lore of Hysh: Lambent Light
- Sevireth, Lord of the Seventh Wind (345)*

Battleline

30 x Vanari Auralan Sentinels (510)*

- Lore of Hysh: Lambent Light
- Reinforced x 2

10 x Vanari Auralan Wardens (145)*

- Lore of Hysh: Speed of Hysh

10 x Vanari Auralan Wardens (145)*

- Lore of Hysh: Total Eclipse

Units

1 x Hurakan Spirit of the Wind (265)*

1 x Hurakan Spirit of the Wind (265)*

Core Battalions

*Battle Regiment

Total: 1965 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 91

Drops: 1

Ghost-13

List Name: Drakonische Verteidiger

Allegiance: Stormcast Eternals

- *Stormhost: Celestial Vindicators (Scions of the Storm)*
- *Mortal Realm: Ghur*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

Leaders

Larissa (300)*

Knight-Draconis

- *General*
- *Command Trait: Envoy of the Heavens*
- *Artefact: Mirrorshield*
- *Mount Trait: Thunderous Presence*

Battleline

4 x Stormdrake Guard (680)*

- *Drakerider's Lance*
- *Reinforced x 1*

2 x Stormdrake Guard (340)*

- *Drakerider's Warblade*

2 x Stormdrake Guard (340)*

- *Drakerider's Warblade*

2 x Stormdrake Guard (340)*

- *Drakerider's Warblade*

Core Battalions

***Battle Regiment**

Additional Enhancements

Holy Command: Final Thunderstrike

Total: 2000 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 101

Drops: 1

DocFestus

Allegiance: Seraphon

- *Constellation: Dracothion's Tail*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

Leaders

Slann Starmaster (265)*

- *General*
- *Command Trait: Ancient Knowledge*
- *Artefact: Godbeast Pendant*
- *Ancient Knowledge 2nd Spell: Stellar Tempest*
- *Spell: Mystical Unforging*

Slann Starmaster (265)*

- *Spell: Celestial Equilibrium*

Saurus Astrolith Bearer (150)*

Skink Priest (80)**

- *Universal Prayer Scripture: Heal*

Skink Starpriest (130)**

- *Spell: Hand of Glory*

Battleline

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

Units

2 x Salamander Hunting Pack (280)*

- *Reinforced x 1*

2 x Salamander Hunting Pack (280)*

- *Reinforced x 1*

2 x Salamander Hunting Pack (280)*

- *Reinforced x 1*

Endless Spells & Invocations

Prismatic Palisade (40)

Core Battalions

***Battle Regiment**

****Battle Regiment**

Total: 1995 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 94

Drops: 2

Tobi-Stillness:

- Army Faction: Soulblight Gravelords
- Army Type: Legion of Night
- Grand Strategy: Hold The Line
- Triumph: Bloodthirsty

LEADERS

Mannfred Von Carstein (380)*

- Spells: Decrepify, Invigorating Aura

Necromancer (125)*

- General
- Command Traits: Unbending Will
- Artefacts of Power: Arcane Tome
- Spells: Fading Vigour, Invigorating Aura

Big Drogg Fort-kicka (525)**

Vampire Lord (140)**

- Spells: Amethystine Pinions, Invigorating Aura

BATTLELINE

20 x Deadwalker Zombies (115)*

20 x Deadwalker Zombies (115)*

20 x Deadwalker Zombies (115)**

OTHER

5 x Blood Knights (195)*

20 x Grave Guard (280)**

CORE BATTALIONS

- *Battle Regiment
- **Battle Regiment

Drops 2

TOTAL POINTS: 1990/2000

Fryderyk

Allegiance: Ogor Mawtribes

- Mawtribe: Bloodgullet
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Indomitable

Leaders

Frostlord on Stonehorn (430)*

- General
- Command Trait: Nice Drop of the Red Stuff!
- Artefact: Splatter-cleaver
- Mount Trait: Metalcruncher

Butcher (135)*

- Cleaver
- Bloodgullet 2nd Spell: Molten Entrails
- Lore of Gutmagic: Ribcracker

Kragnos, The End of Empires (720)

Battleline

2 x Mournfang Pack (160)*

- Culling Clubs or Prey Hackers with Iron Fists

2 x Mournfang Pack (160)*

- Culling Clubs or Prey Hackers with Iron Fists

Stonehorn Beastriders (320)*

- Weapon: Blood Vulture

Endless Spells & Invocations

Emerald Lifeswarm (60)

Core Battalions

*Battle Regiment

Total: 1985 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 74

Drops: 2

Twobeshan

Allegiance: Ironjawz

- *Warclan: Ironsunz*
- *Grand Strategy: Beast Master*
- *Triumphs: Bloodthirsty*

Leaders

Kragnos, The End of Empires (720)

Megaboss on Maw-Krusha (480)*

- *General*
- *Boss Gore-hacka and Choppa*
- *Command Trait: Mega Bossy*
- *Artefact: Armour of Gork*
- *Mount Trait: Weird 'Un*

Orruk Warchanter (115)*

Battleline

5 x Orruk Ardboys (85)*

5 x Orruk Ardboys (85)*

5 x Orruk Ardboys (85)*

Behemoths

Rogue Idol (430)*

Core Battalions

***Battle Regiment**

Total: 2000 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 88

Drops: 2



J4yzor

Allegiance: Stormcast Eternals

- Stormhost: *Hammers of Sigmar (Scions of the Storm)*
- Grand Strategy: *Hold the Line*
- Triumphs: *Inspired*

Leaders

Lord-Relictor (145)*

- General
- Command Trait: *High Priest*
- Prayer: *Translocation*

Lord-Relictor (145)*

- Artefact: *Arcane Tome (Universal Artefact)*
- Spell: *Celestial Blades*
- Prayer: *Divine Light*

Battleline

4 x Dracothian Guard Fulminators (460)**

- Reinforced x 1

5 x Liberators (115)*

- Heavens-wrought Weapon and Shield

5 x Vindictors (130)**

Units

3 x Aetherwings (65)*

10 x Protectors (450)**

- Reinforced x 1

6 x Vanguard-Raptors with Longstrike Crossbows (480)*

- Reinforced x 1

Core Battalions

***Battle Regiment**

****Hunters of the Heartlands**

Additional Enhancements

Holy Command: Thunderbolt Volley

Total: 1990 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 104

Drops: 4

DestRoy

Allegiance: Maggotkin of Nurgle

- *Subfaction: Filthbringers*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

Leaders

Great Unclean One (495)*

- *General*
- *Plague Flail & Massive Bilesword*
- *Command Trait: Nurgling Infestation*
- *Artefact: The Witherstave*
- *Lore of Virulence: Fleshy Abundance*

Bloab Rotspawned (300)

- *Lore of Malignance: Rancid Visitations*

Rot Coven Rotbringer Sorcerer (120)*

- *Artefact: Arcane Tome (Universal Artefact)*
- *Lore of Malignance: Rancid Visitations*

Rot Coven Rotbringer Sorcerer (120)*

- *Lore of Malignance: Rancid Visitations*

Rot Coven Rotbringer Sorcerer (120)

- *Lore of Malignance: Gift of Disease*

Battleline

20 x Plaguebearers (300)**

- *Reinforced x 1*

20 x Plaguebearers (300)**

- *Reinforced x 1*

10 x Plaguebearers (150)**

Endless Spells & Invocations

Umbral Spellportal (70)

Core Battalions

***Command Entourage - Magnificent**

****Hunters of the Heartlands**

Additional Enhancements

Artefact

Total: 1975 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 149

Drops: 8

Prime

Allegiance: Maggotkin of Nurgle

- *Subfaction: Befouling Host*
- *Mortal Realm: Ghyran*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

Leaders

Great Unclean One (495)*

- *General*
- *Plague Flail & Massive Bilesword*
- *Command Trait: Master of Magic*
- *Artefact: The Witherstave*
- *Lore of Virulence: Fleshy Abundance*

Lord of Afflictions (210)*

Horticultural Slimux (225)**

Battleline

20 x Plaguebearers (300)*

- *Reinforced x 1*

1 x Beasts of Nurgle (110)*

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

Units

3 x Nurglings (105)*

Core Battalions

***Battle Regiment**

****Battle Regiment**

Total: 1995 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 136

Drops: 2

Ossi

Allegiance: Maggotkin of Nurgle

- *Subfaction: Befouling Host*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

Leaders

Great Unclean One (495)*

- *General*
- *Plague Flail & Doomsday Bell*
- *Artefact: The Witherstave*
- *Lore of Virulence: Fleshy Abundance*

Lord of Afflictions (210)*

Horticultural Slimux (225)**

Lord of Afflictions (210)*

- *Artefact: Arcane Tome (Universal Artefact)*

Battleline

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)**

1 x Beasts of Nurgle (110)***

20 x Plaguebearers (300)***

- *Reinforced x 1*

Core Battalions

***Command Entourage - Strategists**

****Battle Regiment**

*****Hunters of the Heartlands**

Additional Enhancements

Artefact

Total: 1990 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 124

Drops: 6

Tanuki

Allegiance: Lumineth Realm-lords

- *Great Nation: Zaitrec*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

Leaders

Hurakan Windmage (120)*

- *General*
- *Command Trait: Fast Learner*
- *Artefact: Gift of Celennar*
- *Extra Spell: Transporting Vortex*
- *Lore of the Winds: Guiding Flurries*

Scinari Loreseeker (170)*

- *Extra Spell: Lambent Light*
- *Lore of Hysh: Protection of Hysh*

Sevireth, Lord of the Seventh Wind (345)*

Battleline

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Speed of Hysh*

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Total Eclipse*

30 x Vanari Auralan Sentinels (510)*

- *Lore of Hysh: Lambent Light*
- *Reinforced x 2*

Units

1 x Hurakan Spirit of the Wind (265)*

1 x Hurakan Spirit of the Wind (265)*

Core Battalions

***Battle Regiment**

Total: 1965 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 91

Drops: 1

Chefkoch/Flamba

Allegiance: Seraphon

- *Constellation: Thunder Lizard*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

Leaders

Engine of the Gods (265)*

- *Artefact: Cloak of Feathers*
- *Mount Trait: Beastmaster*
- *Universal Prayer Scripture: Curse*

Skink Starpriest (130)**

- *Spell: Hand of Glory*

Skink Priest (80)**

- *Universal Prayer Scripture: Heal*

Slann Starmaster (265)**

- *General*
- *Command Trait: Arcane Might*
- *Artefact: Fusil of Conflaguration*
- *Spell: Celestial Equilibrium*

Battleline

30 x Skinks (225)***

- *Boltspitters & Moonstone Clubs*
- *Reinforced x 2*

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)***

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

Units

2 x Salamander Hunting Pack (280)***

- *Reinforced x 1*

Behemoths

Bastiladon with Solar Engine (250)*

Bastiladon with Solar Engine (250)*

Core Battalions

***Linebreaker**

****Warlord**

*****Hunters of the Heartlands**

Additional Enhancements

Artefact

Total: 1970 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 119

Drops: 11

Enwolved

Allegiance: Slaves to Darkness

- *Damned Legion: Host of the Everchosen (Sixth Circle)*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

Leaders

The Bad Guy (860)*

- Archaon the Everchosen*
- *Aura of Chaos: Tzeentch*
- *Spell: Binding Damnation*

Darkan Fireshade (120)*

- Chaos Lord*
- *Reaperblade & Daemonbound Steel*
- *Mark of Chaos: Tzeentch*

Zoran Darkrage (135)*

- Chaos Sorcerer Lord*
- *General*
- *Command Trait: Master of Magic*
- *Artefact: Amulet of Destiny (Universal Artefact)*
- *Mark of Chaos: Tzeentch*
- *Spell: Mask of Darkness*

Battleline

Beastie Boys (140)*

- 18 x Untamed Beasts*
- *Mark of Chaos: Tzeentch*
- *Reinforced x 1*

Iron Gollums (75)*

- 8 x Iron Golems*
- *Mark of Chaos: Tzeentch*

Caspar, Melchior & Balthasar (280)*

- 3 x Varanguard*
- *Ensorcelled Weapons*
- *Mark of Chaos: Tzeentch*

Men In Black III (280)*

- 3 x Varanguard*
- *Ensorcelled Weapons*
- *Mark of Chaos: Tzeentch*

Units

Lasercat (95)*

- 1 x Mindstealer Sphiranx*

Core Battalions

***Battle Regiment**

Total: 1985 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 98

Drops: 1

Keemo

Allegiance: Kruleboyz

- *Warclan: Big Yellers*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

Leaders

Snatchaboss on Sludgeraker Beast (315)*

- *General*
- *Command Trait: Egomaniak*
- *Artefact: Eye-biter Ash*
- *Mount Trait: Fast 'Un*

Rot (105)*

- Swampcalla Shaman with Pot-grot*
- *Lore of the Swamp: Nasty Hex*

Blau (105)**

- Swampcalla Shaman with Pot-grot*
- *Lore of the Swamp: Choking Mist*

Battleline

9 x Man-skewer Boltboyz (360)*

- *Reinforced x 2*

6 x Man-skewer Boltboyz (240)**

- *Reinforced x 1*

3 x Man-skewer Boltboyz (120)**

10 x Gutrippaz (180)*

20 x Gutrippaz (360)**

- *Reinforced x 1*

Units

10 x Hobgrot Slittaz (80)*

Artillery

Beast-skewer Killbow (130)*

Core Battalions

***Battle Regiment**

****Battle Regiment**

Total: 1995 / 2000

Reinforced Units: 4 / 4

Allies: 0 / 400

Wounds: 137

Drops: 2

Master187

Allegiance: Seraphon

- *Constellation: Thunder Lizard*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

Leaders

Slann Starmaster (265)*

- *Artefact: Itxi Grubs*
- *Spell: Stellar Tempest*

Saurus Astrolith Bearer (150)*

Skink Starpriest (130)**

- *Spell: Hand of Glory*

Skink Priest (80)**

- *Universal Prayer Scripture: Heal*

Engine of the Gods (265)*

- *General*
- *Command Trait: Prime Warbeast*
- *Artefact: Fusil of Conflaguration*
- *Universal Prayer Scripture: Curse*

Stegadon with Skink Chief (305)**

- *Artefact: Sacred Stegadon Helm*
- *Weapon: Skystreak Bow*
- *Mount Trait: Beastmaster*

Battleline

10 x Skinks (75)

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)***

- *Boltspitters Celestite Daggers & Star Bucklers*

5 x Saurus Knights (110)***

- *Lances*

Units

2 x Salamander Hunting Pack (280)***

- *Reinforced x 1*

Behemoths

Bastiladon with Solar Engine (250)

Core Battalions

***Command Entourage - Magnificent**

****Command Entourage - Magnificent**

*****Hunters of the Heartlands**

Additional Enhancements

Artefact

Artefact

Total: 1985 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 95

Drops: 11

Hoernchenmeister

Allegiance: Ossiarch Bonereapers

- *Legion: Petrifex Elite*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Bloodthirsty*

Leaders

Arkhan the Black, Mortarch of Sacrament (360)

Katakros, Mortarch of the Necropolis (450)

Mortisan Boneshaper (135)

- *General*
- *Command Trait: Mighty Archaeossian*
- *Artefact: Godbone Armour*
- *Lore of Mortisans: Drain Vitality*

Battleline

30 x Morteck Guard (420)*

- *Nadirite Blade and Shield*
- *Reinforced x 2*

20 x Morteck Guard (280)*

- *Nadirite Blade and Shield*
- *Reinforced x 1*

10 x Morteck Guard (140)*

- *Nadirite Blade and Shield*

Units

3 x Necropolis Stalkers (180)

Terrain

Bone-Tithe Nexus

Core Battalions

***Hunters of the Heartlands**

Total: 1965 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 108

Drops: 7

Ajali

Allegiance: Ironjawz

- *Warclan: Ironsunz*
- *Grand Strategy: Vendetta*
- *Triumphs: Inspired*

Leaders

Gordrakk the Fist of Gork (540)***

Orruk Megaboss (140)*

- *General*
- *Command Trait: Mighty Waaagh! Leader*
- *Artefact: Destroyer*

Orruk Warchanter (115)*

- *Artefact: Arcane Tome (Universal Artefact)*
- *Warbeat: Fixin' Beat*
- *Lore of the Weird: Da Great Big Green Hand of Gork*

Orruk Warchanter (115)*

- *Warbeat: Killa Beat*

Battleline

10 x Orruk Brutes (320)**

- *Jagged Gore-hackas*
- *2x Gore Choppas*
- *Reinforced x 1*

5 x Orruk Ardboys (85)***

- *1x Gorkamorka Banner Bearers*

5 x Orruk Ardboys (85)***

- *1x Gorkamorka Banner Bearers*

5 x Orruk Ardboys (85)***

- *1x Gorkamorka Banner Bearers*

Units

3 x Orruk Gore-gruntas (170)**

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (170)**

- *Jagged Gore-hackas*

3 x Morgok's Krushas (90)***

4 x Ironskull's Boyz (80)***

Core Battalions

***Command Entourage - Magnificent**

****Hunters of the Heartlands**

*****Battle Regiment**

Additional Enhancements

Artefact

Total: 1995 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 146

Drops: 7

Merlucius

Allegiance: Daughters of Khaine

- Temple: Khailebron
- Grand Strategy: Hold the Line
- Triumphs: Inspired

Leaders

The Shadow Queen (330)*

Morathi-Khaine (330)*

- Lore of Shadows: None

Bloodwrack Medusa (120)*

- General
- Command Trait: Mistress of Illusion
- Artefact: Whisperdeath
- Lore of Shadows: Mirror Dance

Battleline

15 x Blood Stalkers (540)*

- Reinforced x 2

20 x Witch Aelves (240)*

- Pairs of Sacrificial Knives
- Reinforced x 1

10 x Sisters of Slaughter (135)*

- Barbed Whips and Blade Bucklers

Units

9 x Khainite Shadowstalkers (120)*

9 x Khainite Shadowstalkers (120)*

Endless Spells & Invocations

Soulsnare Shackles (65)

Core Battalions

*Battle Regiment

Total: 2000 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 102

Drops: 1

Cipolla

Allegiance: Seraphon

- Constellation: Thunder Lizard
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

Engine of the Gods (265)**

- Artefact: Cloak of Feathers
- Mount Trait: Beastmaster
- Universal Prayer Scripture: Heal

Slann Starmaster (265)***

- General
- Command Trait: Arcane Might
- Spell: Stellar Tempest

Skink Priest (80)***

- Artefact: Fusil of Conflaguration
- Universal Prayer Scripture: Guidance

Skink Priest (80)***

- Universal Prayer Scripture: Heal

10 x Skinks (75)

- Boltspitters Celestite Daggers & Star Bucklers

10 x Skinks (75)***

- Boltspitters Celestite Daggers & Star Bucklers

10 x Skinks (75)*

- Boltspitters Celestite Daggers & Star Bucklers

2 x Salamander Hunting Pack (280)*

- Reinforced x 1

2 x Salamander Hunting Pack (280)*

- Reinforced x 1

Bastiladon with Solar Engine (250)**

Bastiladon with Solar Engine (250)**

*Hunters of the Heartlands

**Linebreaker

***Warlord

Artefact

Total: 1975 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 101

Drops: 11

Druss73

Allegiance: Flesh-eater Courts

- Grand Court: Blisterskin
- Mortal Realm: Ghur
- Grand Strategy: Prized Sorcery
- Triumphs: Bloodthirsty

Leaders

Sir Aldred (525)*

Big Drogg Fort-Kicka

- Allies

Prinzessin Tessa (245)*

Abhorrant Archregent

- General
- Command Trait: Hellish Orator
- Lore of Madness: Spectral Host

Charlotte (445)*

Abhorrant Ghoul King on Royal Terrorgheist

- Artefact: Eye of Hysh
- Mount Trait: Gruesome Bite
- Lore of Madness: Monstrous Vigour

Champion der Prinzessin (160)*

Varghulf Courtier

- Artefact: Arcane Tome (Universal Artefact)
- Lore of Madness: Blood Feast

Battleline

Die Knechte (170)

20 x Crypt Ghouls

- Reinforced x 1

Die Schönlinge (85)*

10 x Crypt Ghouls

Ritter der Krone (360)*

6 x Crypt Flyers

- Reinforced x 1

Core Battalions

*Warlord

Additional Enhancements

Artefact

Total: 1990 / 2000

Reinforced Units: 2 / 4

Allies: 525 / 400

Wounds: 118

Drops: 7

Challenge

Allegiance: Slaves to Darkness

- Damned Legion: Despoilers
- Grand Strategy: Prized Sorcery

Leaders

Archaon the Everchosen (860)**

- Aura of Chaos: Khorne
- Spell: Spite-tongue Curse

Be'Lakor, the Dark Master (360)*

- General
- Spell: Call to Glory

Chaos Lord (120)**

- Reaperblade & Daemonbound Steel
- Artefact: Doombringer Blade

Chaos Sorcerer Lord (135)**

- Mark of Chaos: Undivided
- Spell: Mask of Darkness

Slaves to Darkness Daemon Prince (210)*

- Sword
- Artefact: Armour of Tortured Souls
- Mark of Chaos: Khorne

Battleline

5 x Chaos Knights (170)*

- Ensorcelled Weapons
- Mark of Chaos: Khorne (+ volle Kommandoeinheit)

8 x Iron Golems (75)*

- Mark of Chaos: Undivided (WD-Update: Cultist Battlelines / Be'lakor Undivided General)

9 x Untamed Beasts (70)*

- Mark of Chaos: Undivided (WD-Update: Cultist Battlelines / Be'lakor Undivided General)

Core Battalions

*Battle Regiment

**Command Entourage - Magnificent

Additional Enhancements

Artefact

Total: 2000 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 86

Drops: 4

juli_ibelknibel_wagner

Allegiance: Maggotkin of Nurgle

- *Subfaction: Drowned Men*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*

Leaders

Bloab Rotspawned (300)*

- *Lore of Malignance: Plague Squall*

Lord of Afflictions (210)*

- *General*
- *Command Trait: Overpowering Stench*
- *Artefact: Arcane Tome (Universal Artefact)*

- *Lore of Malignance: Gift of Disease*

Plague Priest (85)*

- *Universal Prayer Scripture: Heal*

Battleline

4 x Pusgoyle Blightlords (440)*

- *Reinforced x 1*

4 x Pusgoyle Blightlords (440)*

- *Reinforced x 1*

2 x Pusgoyle Blightlords (220)*

2 x Pusgoyle Blightlords (220)*

Units

10 x Plague Monks (85)*

- *Foetid Blades*
- *1x Standard Bearers*
- *1x Plague Harbingers*

Core Battalions

***Battle Regiment**

Total: 2000 / 2000

Reinforced Units: 2 / 4

Wounds: 132

Drops: 1

Centox

Allegiance: Maggotkin of Nurgle

- *Subfaction: Drowned Men*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

Leaders

Lord of Afflictions (210)*

- *General*
- *Command Trait: Overpowering Stench*
- *Artefact: The Splithorn Helm*

Orghotts Daemonspew (300)*

Battleline

10 x Plaguebearers (150)*

4 x Pusgoyle Blightlords (440)*

- *Reinforced x 1*

4 x Pusgoyle Blightlords (440)*

- *Reinforced x 1*

2 x Pusgoyle Blightlords (220)*

2 x Pusgoyle Blightlords (220)*

Core Battalions

***Battle Regiment**

Total: 1980 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 138

Drops: 1



Babywind

List Name: Deepkin Fernkampf

Allegiance: Idoneth Deepkin

- Enclave: *Fuethan*
- Mortal Realm: *Ghur*
- Grand Strategy: *Predator's Domain*
- Triumphs: *Bloodthirsty*

LEADERS

Akhelian King (230)*

- General
- Command Trait: *Heroic Stature*
- Bladed Polearm
- Mount Trait: *Voidchill Darkness*

Eidolon of Mathlann, Aspect of the Storm (330)*

- Artefact: *Cloud of Midnight*

UNITS

3 x Akhelian Ishlaen Guard (155)**

3 x Akhelian Ishlaen Guard (155)**

2 x Akhelian Alloplexes (330)**

- *Razorshell Harpoon*

20 x Namarti Reavers (340)*

3 x Aetherwings (65)*

BEHEMOTHS

Akhelian Leviadon (380)*

- Mount Trait: *Ancient*

CORE BATTALIONS

***Battle Regiment**

****Hunters of the Heartlands**

TOTAL: 1985/2000 WOUNDS: 105

LEADERS: 2/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4 DROPS: 4

Kopfholz

Allegiance: Daughters of Khaine

- *Temple: Khailebron*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

Leaders

Morathi-Khaine (330)*

The Shadow Queen (330)*

Melusai Ironscale (115)*

- *General*
- *Command Trait: Mistress of Illusion*
- *Artefact: Whisperdeath*

Battleline

5 x Blood Sisters (140)*

10 x Blood Sisters (280)*

- *Reinforced x 1*

15 x Blood Stalkers (540)*

- *Reinforced x 2*

Units

9 x Khainite Shadowstalkers (120)*

9 x Khainite Shadowstalkers (120)*

Core Battalions

***Battle Regiment**

Total: 1975 / 2000

Reinforced Units: 3 / 4

Allies: 0 / 400

Wounds: 102

Drops: 1



MrSalamander

Allegiance: Seraphon

- *Constellation: Dracothion's Tail - Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery - Triumphs: Inspired*

LEADERS

Slann Starmaster (265)**

- *General*
- *Command Trait: Ancient Knowledge*
- *Artefact: Godbeast Pendant*
- *Ancient Knowledge 2nd Spell: Stellar Tempest - Universal Spell Lore: Flaming Weapon*

Skink Priest (80)*

Saurus Astrolith Bearer (150)**

UNITS

5 x Saurus Guard (115)**

5 x Saurus Guard (115)**

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

2 x Salamander Hunting Pack (280)* 2 x Salamander Hunting Pack (280)* 2 x Salamander Hunting Pack (280) 2 x Stormdrake Guard (340)****

- *Drakerider's Lance*

CORE BATTALIONS

***Battle Regiment **Battle Regiment**

TOTAL: 1980/2000

LEADERS: 3/6

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3

REINFORCED UNITS: 3/4 DROPS: 2

Florenzina

Allegiance: Legion of the First Prince

- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line - Triumphs: Inspired, Bloodthirsty*

LEADERS

Be'Lakor, the Dark Master (360)*

- *General*
- *Lore of Ruinous Sorcery: The Master's Command*

Bloodthirster of Insensate Rage (280)*

- *Artefact: Armour of the Pact*

Kairos Fateweaver (435)*

- *Lore of Ruinous Sorcery: The Master's Command*

The Blue Scribes (135)**

- *Lore of Ruinous Sorcery: The Master's Command*

UNITS

- 10 x Pink Horrors of Tzeentch (250)**
- 10 x Plaguebearers (150)*
- 10 x Plaguebearers (150)**
- 10 x Plaguebearers (150)**

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

- *Warlord
- **Battle Regiment

ADDITIONAL ENHANCEMENTS Triumph

TOTAL: 1980/2000

WOUNDS: 117

LEADERS: 4/6
ARTEFACTS: 1/1

ENDLESS SPELLS & INVOCATIONS: 1/3

REINFORCED UNITS: 0/4

DROPS: 5

Cupcake

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line - Triumphs: Bloodthirsty*

LEADERS

Orruk Warchanter (115)*

- *Warbeat: Get 'Em Beat*

Orruk Warchanter (115)*

- *Warbeat: Fixin' Beat*

Megaboss on Maw-Krusha (480)*

- *General*
- *Command Trait: Hulking Brute*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Arcane Tome*
- *Mount Trait: Fast 'Un*
- *Universal Spell Lore: Flaming Weapon*

UNITS

5 x Orruk Ardboys (85)*

5 x Orruk Ardboys (85)*

6 x Orruk Gore-gruntas (340)*

- *Jagged Gore-hackas*

6 x Orruk Gore-gruntas (340)*

- *Jagged Gore-hackas*

BEHEMOTHS

Rogue Idol (430)*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1990/2000 Wounds: 126

LEADERS: 3/6

ARTEFACTS: 1/1

ENDLESS SPELLS & INVOCATIONS: 0/3

REINFORCED UNITS: 2/4 DROPS: 1

